**Game Critique**

****

|  |  |  |  |
| --- | --- | --- | --- |
|  | Description | | |
| Title | Grammar Ninja | | |
| Concept | Grammar Ninja is a fun game and does require much time to learn it. Student needs to click on the right answer to throw the ninja star on words. If that is the right answer, the students will continue to the next sentence, but if not, the word will explode. So, students can continue clicking on words until the right answer is found. It is a very enjoyable task if the sound is on. Also, the teacher can download a zip file of this game if he wants to create new sentences and label the grammar features. | | |
| Learning Objectives | Grammar Ninja is an educational game that can help elementary, middle, and secondary students understand English grammar in a fun way. It can help simplify sentences in order to know the part of speech. Also, it is helpful for ESL students because it can give more complex sentences in the master level of the game.  Moreover, this game has an explanation for part of speech that appears in the sentences, so the students can understand verbs, adjectives, nouns, etc. | | |
| Assessment | This game is more educational than competitive, and it does not focus on collecting points. Students need to find the right answer in order to continue to the next sentence. Then, after the beginner level is completed, students should move to the skilled level and to the master level. | | |
| Content | Simple sentences, complex sentences, part of speech, and Ninja stars. | | |
| Platform | Internet and Flash  Needs flash player | | |
| Publisher | Greg Lieberman | | |
| Date | 2010 | | |
| Design Aspects | Excellent | Good | Low |
| Graphics & Sound | X |  |  |
| Playability | X |  |  |
| Entertainment | X |  |  |
| Replay Value | X |  |  |